

Compressor
etc.

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: CMP-001

Level: Intermediate

04/06/2007

Tutorial Name: **Compressor: Essential Techniques and Shortcuts**

Goal: Getting a handle on video format conversions for all purposes.

Topics: Interface basics, batch encoding, MPEG and H.264, Frame Controls, Filters, etc.

Content: Whether working with film, video or audio, format conversions are a make-or-break element in post production. Apple's Compressor is the tool of choice to perform these critical tasks. This "crash"-course takes you step-by-step through the maze of format and filter options and how to achieve the desired output results in an efficient, least time consuming, way.

Requirements: Experience with Final Cut Pro Studio is a highly recommended.

Chapters: 1-12

Estimated hours: 6

Course Price: 175,00

Additional hours: 15,00

Deposit: 0,00

Professional Field: Media Author

Program: Compressor etc.

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-47408-02

Book Title: Compressor Quick-Reference Guide

Series / Subtitle: Essential Techniques and Shortcuts

Book Price: 30,00

Book Web Site:

Tutorial ID: CUB-001**Level:** Beginner / Advanced

04/06/2007

Tutorial Name: Cubase 4 - Get all the basics - Full Course**Goal:** Getting acquainted with all major features of Cubase 4**Topics:** Setting up projects, Mixing, Mastering, Editing, VST-plugins, Audio Warp, Play Order etc.**Content:** The Quick Start section covers elements that are common to both midi and audio. It provides an introduction to projects as well editing and mixing. The in-depth section for digital audio covers recording, mixing and mastering audio. The Loops & Remix section demonstrates the tools used for loop compositions, Audio Warp and Play Order Track. The Tools & Techniques section includes tutorials on Surround Sound Mixing and the Score Editor, as well as a module on interfacing Propellerheads Reason and VST synthesizers.**Requirements:** Elementary insight in sequencing software, such as Acid and such.**Chapters:** All 5 chapters / sectors.**Estimated hours:** 6**Course Price:** 165,00**Additional hours:** 15,00**Deposit:** 75,00**Professional Field:** Sound Editor**Program:** Cubase 4**Lodging available:** Yes **Lodging Package Price:** Ask!**Night sessions:** Ask! (Discount for off-hours may apply)

Book ISBN: DVD # = DMD00C40**Book Title:** DVD Title = Cubase 4 - Know it all!**Series / Subtitle:** Digital Music Doctor Series**Book Price:** 39.95**Book Web Site:** <http://www.digitalmusicdoctor.com/cubase/index.html>

Tutorial ID: DRW-010

Level: Beginner -> Level B expert

04/06/2007

Tutorial Name: **Crash Course Dreamweaver 8 - Full Course**

Goal: Learn Dreamweaver in 24 hours up to intermediate skill level

Topics: From adding design elements to dynamic HTML, CCS and much more

Content: This self-paced course provides systematic training in all the basic aspects of Dreamweaver 8, from configuring the web site, previewing in different browsers, working with tables, frames and layers to custom designed layouts built with CSS (Cascading Style Sheets), client-side forms processing, database connectivity and publishing procedures. The course consists of 6 parts and 24 chapters, 1 hour each.

Requirements: Basic skill for design and understanding the concept of HTML and web servers

Chapters: 6 Parts, 24 Chapters

Estimated hours: 24

Course Price: 425,00

Additional hours: 15,00

Deposit: 100,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site: <http://www.sampublishing.com/bookstore/product.asp?isbn=067232346X&rl=1>

Tutorial ID: DRW-010-A

Level: Beginner

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part I**

Goal: Learn the basics of web page design and publishing to the web

Topics: Dreamweaver as a tool, page creation, hyperlinks, anchors etc.

Content: These are the first 6 chapters (hours) of this teach-yourself book. You will learn about the basic graphical elements you need for assembling a web page, familiarize yourself with the design-tools and HTML-coding, the different work-areas in Dreamweaver, the linking to test- en remote server, etcetera. In other words: getting ready to get going!

Requirements: Basic understanding of HTML and of design principles

Chapters: Part I: 1 - 6

Estimated hours: 6

Course Price: 110,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DRW-010-B

Level: Beginner

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part II**

Goal: Learn how to add, integrate and embed images and multimedia

Topics: Images, rollover effects, links, hotspots, Flash-embedding, managing assets

Content: In Part II you will learn about images and multimedia, how to prepare and adapt them for specific use in web pages, create slices, hotspots and roll-over effects, how to add sound, video, a PDF-file, Flash movies and Java-applets to a page, and much more. This course also refers to Fireworks as a graphic design tool, software that will be available to you as well, while doing this course.

Requirements: Basic understanding of HTML, of design elements and techniques

Chapters: Part II: 7 - 11

Estimated hours: 5

Course Price: 90,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DRW-010-C

Level: Beginner

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part III**

Goal: Learn how to create a maintainable layout with tables and frames

Topics: Table creation and behavior, color, image based tables, framesets and layers

Content: Part III is mainly about laying the graphical foundation for the site, by creating layouts (self created or based on ready-made templates) that are consistent and maintainable. The most commonly used tool is the table, even nested tables, as an organizer for your data, text and imagery. Other tools are (free floating) layers and frames, or framesets, frame objects and their settings and attributes.

Requirements: Basic understanding of HTML and of design elements such as tables

Chapters: Part III: 12 - 14

Estimated hours: 3

Course Price: 69,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DRW-010-D

Level: Advanced

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part IV**

Goal: Create sophisticated web pages using CSS and Behaviors

Topics: Cascading style sheets, DIVs, dynamic layering, popup-messages

Content: Part IV concentrates on Dynamic HTML: on a more sophisticated, and ever so more popular, way of page design, based on the use of Cascading Style Sheets. You will learn how to integrate style setting within the page or in an external Style Sheet and the way it integrates with all pages in the site. You will build experience in handling Dreamweaver Behaviors, show and hide layers, send text to layers and create popup-messages.

Requirements: Advanced understanding of DHTML and of graphical style elements

Chapters: Part IV: 15 - 17

Estimated hours: 3

Course Price: 79,00

Additional hours: 15,00

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DRW-010-E

Level: Advanced

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part V**

Goal: Learn how to collect user data by creating forms

Topics: Forms, check-boxes, lists and menus, interaction via ASP, JSP, PHP

Content: The emphasis in Part V is on forms. Forms provide a way for the site visitor to enter data in the way of text, by clicking on radio buttons or check-boxes, by selecting an option from a list, or by clicking on a picture. You will learn how to create forms, validate the user's responses, process the received information, explore submission security and have the submitted data interact with ASP, ASP.NET, JSP or PHP scripting.

Requirements: Advanced understanding of server-side and client-side behaviors

Chapters: Part V: 18 - 19

Estimated hours: 2

Course Price: 69,00

Additional hours: 15,00

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DRW-010-F

Level: Advanced

04/06/2007

Tutorial Name: **Dreamweaver in 24 hours - Part VI**

Goal: Learn how to organize and upload (publish) an entire project

Topics: Remote server, uploading, design notes, reusable assets, create templates

Content: This is the final part of the six part series, and concludes the 24 hour crash course for Dreamweaver. In this tutorial the subject is mainly uploading and publishing your project to a remote server, how to edit and manage the site as an organic structure, how to customize Dreamweaver in order to personalize it, and how to organize all the assets used in the site so they will be easily reusable and maintainable.

Requirements: Understanding of servers and network-connections

Chapters: Part VI: 20 - 24

Estimated hours: 5

Course Price: 120,00

Additional hours: 15,00

Deposit: 0,00

Professional Field: Web Designer

Program: Dreamweaver 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32753-8

Book Title: Macromedia Dreamweaver 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Tutorial ID: DVD-010

Level: Advanced

04/06/2007

Tutorial Name: **DVD Studio Pro 4 - Full Course**

Goal: Preparation for becoming a Certified Apple Pro (DVD author)

Topics: All the ins and outs of DVD-authoring, storyboards, menus, subtitles, formats, languages, etc.

Content: This book provides a full fledged authoring course for Apple's DVD Studio Pro and some other software, like Compressor, as it relates to this subject. All aspects of putting a complicated, professional DVD together, are extensively discussed in 20, step-by-step tutorial style lessons. Let's mention a few: creating menus, a Chapter Index Menu, a slideshow, subtitles, markers and stories, connections and basic scripting, transistions, encoding, etc.

Requirements: Some experience with consumer style DVD-software

Chapters: 1-20

Estimated hours: 48

Course Price: 895,00

Additional hours: 19,95

Deposit: 250,00

Professional Field: Media Author

Program: DVD Studio Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33482-5

Book Title: DVD Studio Pro 4

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site: <http://www.peachpit.com/bookstore/product.asp?isbn=0321334825&rl=1>

Tutorial ID: FCP-001

Level: Beginner

04/06/2007

Tutorial Name: **Getting Started with Final Cut Studio- Full Course**

Goal: Initial step to becoming an Apple Certified Pro

Topics: Learn the basics of FCP, Motion, Soundtrack Pro and DVD Studio Pro

Content: Getting familiar with the user interfaces, the basic skills of managing footage, learn the basics of editing, create a simple motion graphic, add lower thirds to your edit, clean up the soundtrack and create a professional DVD with slideshow. Two lessons per software package, introduction and mastering, except for Soundtrack Pro.

Requirements: General computing skills, preferably with Apple computers

Chapters: Lessons 1- 7

Estimated hours: 12

Course Price: 355,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-36991-2

Book Title: Getting Started with Final Cut Studio

Series / Subtitle: Apple Pro Training Series

Book Price: 34,99

Book Web Site: <http://www.peachpit.com/bookstore/product.asp?isbn=0321369912&rl=1>

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FCP-001-A

Level: Beginner

04/06/2007

Tutorial Name: **Getting Started with Final Cut Pro (Lessons 1-2)**

Goal: Initial step to becoming an Apple Certified Pro (Editor)

Topics: Learn the basics of Final Cut Pro

Content: As you edit, you will discover the ins and outs of the FCP interface, become familiar with basic operations and do your first trimming, apply filters and transitions and learn how to create nested sequences. Lesson 2 includes advanced techniques like multiclips, speed changes, and color correction. Result: you'll build a promo for the eXtreme Living Channel.

Requirements: General computing skills, preferably with Apple computers

Chapters: Lessons 1- 2

Estimated hours: 3

Course Price: 175,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-36991-2

Book Title: Getting Started with Final Cut Studio

Series / Subtitle: Apple Pro Training Series

Book Price: 34,99

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FCP-001-B

Level: Beginner

04/06/2007

Tutorial Name: **Getting Started with Motion 2 (Lessons 3 -4)**

Goal: Initial step to becoming an Apple Certified Pro (Motion Graphic)

Topics: Learn the basics of Motion Graphics

Content: The first lesson teaches you the creation of a Motion Project from start to finish. Get acquainted with animated text, filters, behaviors and particles and learn how to create a lower third. The second, mastering, lesson goes into details and specifics like masks, 3D filters, keyframes, generators and replicators; all new and advanced techniques!

Requirements: General computing skills with Apple Mac, FCP-001-A recommended.

Chapters: Lessons 3 - 4

Estimated hours: 3

Course Price: 175,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Motion Graphics

Program: Motion 4

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-36991-2

Book Title: Getting Started with Final Cut Studio

Series / Subtitle: Apple Pro Training Series

Book Price: 34,99

Book Web Site:

Tutorial ID: FCP-001-C

Level: Beginner

04/06/2007

Tutorial Name: **Getting Started with Sountrack Pro (Lesson 5)**

Goal: Initial step to becoming an Apple Certified Pro (Editor)

Topics: Learn the basics of Sountrack Pro

Content: This hands-on lesson, in which you'll build a master soundtrack, gives you an overview of the interface and some of the professional, advanced features. You'll learn to arrange audio clips, automate volume, reduce noise, normalize a voice-over, add effects and create the final mix. The integration with Final Cut Pro will be part of the lesson as well.

Requirements: Capable of handling a Mac. FCP-001-A and B recommended

Chapters: Lesson 5

Estimated hours: 2

Course Price: 125,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-36991-2

Book Title: Getting Started with Final Cut Studio

Series / Subtitle: Apple Pro Training Series

Book Price: 34,99

Book Web Site:

Tutorial ID: FCP-001-D

Level: Beginner

04/06/2007

Tutorial Name: **Getting Started with DVD Studio Pro (Lessons 6 -7)**

Goal: Initial step to becoming an Apple Certified Pro (DVD author)

Topics: Learn the basics of DVD Studio Pro

Content: The first lesson starts out with a simple DVD script including one track, a slideshow and one menu. Learn how to turn templates into a personal design, create custom buttons and connect all elements to assets. The second lesson, on a 'mastering' level teaches you how to create motion menus, transitions, subtitles, etc.

Requirements: Capable of handling a Mac. FCP-001-A and B and C recommended

Chapters: Lessons 6 and 7

Estimated hours: 3

Course Price: 175,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Media Author

Program: DVD Studio Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-36991-2

Book Title: Getting Started with Final Cut Studio

Series / Subtitle: Apple Pro Training Series

Book Price: 34,99

Book Web Site:

Tutorial ID: FCP-010

Level: Advanced / Expert

04/06/2007

Tutorial Name: **Advanced Editing in FCP - Full Course**

Goal: Exam preparation for Apple Certified Pro Advanced Editor.

Topics: Dramatic Editing, Cutting Nonfiction Material, Working with Audio, Project Management.

Content: In this, the only Apple-certified guide to advanced video editing techniques, award-winning filmmaker Michael Wohl delivers comprehensive training in the real-world skills that professionals use every day. Working through six hours of superb raw footage on two DVD-9 discs, you'll learn to cut dialogue, action, comedy, chases, fights, interviews, documentaries, music videos, and multi-camera projects, as well as complete an entire audio mix.

Requirements: Introduction to Final Cut Pro 5 (HD) and real world FCP editing experience

Chapters: All 15 lessons

Estimated hours: 40

Course Price: 895,00

Additional hours: 19,95

Deposit: 200,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33549-X

Book Title: Advanced Editing Techniques in Final Cut Pro 5

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site: <http://www.peachpit.com/bookstore/product.asp?isbn=032133549X&rl=1>

Tutorial ID: FCP-010-A

Level: Advanced / Expert

04/06/2007

Tutorial Name: **Dramatic Editing in FCP (Lessons 1 - 5)**

Goal: Preparation for becoming an Apple Certified Pro Editor

Topics: Dramatic Editing: Dialogue, Complex Dialogue, Action, Chases & Fights and Comedy

Content: Learn Final Cut Pro's advanced features while exploring the art of crafting a story on film. Comprehend how dynamic trimming works, why it works and in what situations you'd want to use it. And as you perfect your split edits, you'll learn to match angles, cut for reactions, and use cutaways and inserts effectively in dialogue.

Requirements: Introduction to Final Cut Pro 5 (HD) and real world editing experience

Chapters: Lessons 1 - 5

Estimated hours: 15

Course Price: 375,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33549-X

Book Title: Advanced Editing Techniques in Final Cut Pro 5

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FCP-010-B

Level: Advanced / Expert

04/06/2007

Tutorial Name: **Nonfictional Editing in FCP (Lessons 6 -9)**

Goal: Preparation for becoming an Apple Certified Pro Editor

Topics: Editing Documentaries, Documenting an Event, Music Video's and Multicamera Editing.

Content: Isolate and "pull" selects and sound bites using subclips or markers, organize interviews to tell a story, remove pauses and flubs, manipulate reality while retaining the truth, edit multiclips on the fly, adjust sync of angles within a multiclip, etc.

Requirements: Introduction to Final Cut Pro 5 (HD) and real world FCP editing experience.

Chapters: Lessons 6 - 9

Estimated hours: 10

Course Price: 245,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33549-X

Book Title: Advanced Editing Techniques in Final Cut Pro 5

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FCP-010-C

Level: Advanced / Expert

04/06/2007

Tutorial Name: **Working with audio: soundtrack. (Lessons 10 - 11)**

Goal: Preparation for becoming an Apple Certified Pro Editor

Topics: Understanding the basics of film sound and sound effects, creating a master soundtrack.

Content: Creating the soundtrack: understanding the editing process, organize and sweeten dialogue, create ambiances for realism and effect, manage the Audio Mixer, real time mastertrack recording, etc.

Requirements: Introduction to Final Cut Pro 5 (HD) and some experience in sound recording.

Chapters: Lessons 10 - 11

Estimated hours: 6

Course Price: 155,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33549-X

Book Title: Advanced Editing Techniques in Final Cut Pro 5

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FCP-010-D

Level: Advanced / Expert

04/06/2007

Tutorial Name: **Film / Video Project Management (Lessons 12 - 15)**

Goal: Preparation for becoming an Apple Certified Pro Editor

Topics: Advanced Media Management, Transcoding and Outputting Video, Working with Film

Content: Master the various parameters associated with clips, work with 16:9 media and sequences, replace low res placeholder clips with high resolution ones. Learn how to convert media NTSC - PAL, MPEG en H.264, transcode between SD and HD, master Cinema Tools in case of telecine based projects and create cut lists, pull lists, change lists, etc.

Requirements: Profound knowledge of Final Cut Pro 5 (HD) and some experience in film processing.

Chapters: Lessons 12-15

Estimated hours: 10

Course Price: 275,00

Additional hours: 19,95

Deposit: 50,00

Professional Field: Film Editor

Program: Final Cut Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-33549-X

Book Title: Advanced Editing Techniques in Final Cut Pro 5

Series / Subtitle: Apple Pro Training Series

Book Price: 49,99

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FLS-010

Level: Beginner -> Level B expert

04/06/2007

Tutorial Name: **Crash Course Flash 8 - Full Course**

Goal: Learn Flash in 24 hours up to intermediate skill level

Topics: From drawing, tweens and buttons to full animation and embedded video

Content: This self-paced course provides systematic training in all the basic aspects of Flash 8, filling and using the library, layout techniques, motion tweens, etcetera, the programming techniques regarding Action Script and behaviors, the creation of buttons, the embedding of video, all the way to advanced animation techniques and Flash based webs. The course consists of 4 parts and 24 chapters, 1 hour each.

Requirements: Basic skill for design and the understanding of frames and timelines

Chapters: 4 Parts, 24 Chapters

Estimated hours: 24

Course Price: 425,00

Additional hours: 15,00

Deposit: 100,00

Professional Field: Flash animator

Program: Flash 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32754-6

Book Title: Macromedia Flash 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site: <http://www.sampublishing.com/bookstore/product.asp?isbn=067231892X&rl=1>

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FLS-010-A

Level: Beginner

04/06/2007

Tutorial Name: **Flash in 24 hours - Part I**

Goal: Get a basic understanding of graphical elements

Topics: Basics, creating drawings, utilizing the library, applied layout techniques

Content: These are the first 5 chapters (hours) of this teach-yourself book. You will learn about the basic graphical elements you need for assembling a Flash movie or animation, familiarize yourself with the stage (canvas) and timeline, the interaction between library and stage, normal frames and keyframes and the usefulness of layers. In other words: getting ready to get going!

Requirements: Basic understanding of graphics, feel for timeline animation.

Chapters: Part I: 1 - 5

Estimated hours: 5

Course Price: 90,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Flash animator

Program: Flash 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32754-6

Book Title: Macromedia Flash 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FLS-010-B

Level: Beginner

04/06/2007

Tutorial Name: **Flash in 24 hours - Part II**

Goal: Get a basic understanding of graphical elements

Topics: Basics, creating drawings, utilizing the library, applied layout techniques

Content: This tutorial contains the 8 chapters (hours) or Part II of this teach-yourself book. You will learn to understand animation, learn about animation the old-fashioned way, using tweens to animate, using shape tweens to morph, how to include sound in animation, use layers in the timeline consistently, use movie clips and graphic symbols and create "special effects".

Requirements: Basic understanding of graphics, feel for timeline animation.

Chapters: Part II: 6 - 13

Estimated hours: 8

Course Price: 140,00

Additional hours: 12,50

Deposit: 50,00

Professional Field: Flash animator

Program: Flash 8

Lodging available: Yes

Lodging Package Price: Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32754-6

Book Title: Macromedia Flash 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FLS-010-C

Level: Intermediate

04/06/2007

Tutorial Name: **Flash in 24 hours - Part III**

Goal: Learn about interactivity and advanced animation

Topics: Buttons, Action Script, Behaviors, Components, Flash Video

Content: This tutorial contains the 5 chapters (hours) or Part III of this teach-yourself book. You will learn to make buttons for the user to click, using ActionScript commands that let you create interactive, non-linear Flash objects (movies). You will even go deeper into ActionScript for sophisticated, advanced interactivity and you will learn (teach yourself) how to embed video in you Flash object.

Requirements: Advanced understanding of graphics, feel for programming

Chapters: Part III: 14 - 18

Estimated hours: 5

Course Price: 99,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Flash animator

Program: Flash 8

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32754-6

Book Title: Macromedia Flash 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: FLS-010-D

Level: Intermediate / expert

04/06/2007

Tutorial Name: **Flash in 24 hours - Part IV**

Goal: Getting all the Flash elements ready for the web

Topics: Creating a Flash Site, movie to the Web, managing large projects, teamwork

Content: This tutorial concludes the 24 chapters that form a Flash Crash Course. The emphasis is now on the connection between Flash and the World Wide Web. Flash is a major tool in creating interactive, dynamic web sites, often so dominant that it warrants the term Flash Site. These chapters will teach you the handling of huge sites as well, and how to streamline teamwork on a site.

Requirements: Advanced understanding of animation and web design

Chapters: Part III: 19 - 24

Estimated hours: 6

Course Price: 120,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Flash animator

Program: Flash 8

Lodging available: Yes

Lodging Package Price: Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-672-32754-6

Book Title: Macromedia Flash 8 in 24 Hours

Series / Subtitle: SAMS Teach Yourself Series

Book Price: 22,50

Book Web Site:

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: MOT-010

Level: Beginner / advanced.

04/06/2007

Tutorial Name: **Apple Motion Graphics - Full Course**

Goal: Prepare yourself to become an Apple Certified Pro

Topics: Working with layers and objects, using generators and particles, etc.

Content: The course consists of five stages in which you will learn the fundamental concepts of motion graphics and this software program in particular, how to create projects using templates, how to create a promo for a fictitious TV-station, create a network-style title sequence and dig deeper into the skill of providing Final Cut Pro scenes of 'lower thirds', especially suited for documentaries.

Requirements: Background in graphics recommended

Chapters: 1 - 14

Estimated hours: 24

Course Price: 525,00

Additional hours: 19,95

Deposit: 200,00

Professional Field: Motion Graphics

Program: Motion 4

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-27826-7

Book Title: Motion, Revolutionary Motion Graphics

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site: <http://www.peachpit.com/bookstore/product.asp?isbn=0321278267&rl=1>

Global Topics Media - New Media School

Courses for Audio, Video, Graphic Design, Web Sites and Programming

Tutorial ID: SHK-010

Level: Expert

04/06/2007

Tutorial Name: **Professional Compositing And Visual Effects - Full Course**

Goal: Master this compositing tool to prepare for certification.

Topics: Basic compositing, RotoShape, Warping, Tracking, Keying, Color Correction, and much more.

Content: The 14 lessons contained in this tutorial will make you an expert in moving image manipulation (in the good sense of the word!). Shake is a highly professional compositing tool and has been used for visual effects in major, Oscar winning productions. Far from easy, it nevertheless is a tool that you could master in a few weeks on a level to get certified and a start in the business.

Requirements: Advanced understanding of image manipulation and analytical mind set.

Chapters: 1-14

Estimated hours: 36

Course Price: 995,00

Additional hours: 19,95

Deposit: 300,00

Professional Field: Effects Artist

Program: Shake 4

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-25609-3

Book Title: Professional Compositing And Visual Effects

Series / Subtitle: Apple Pro Training Series

Book Price: 54,99

Book Web Site: <http://www.peachpit.com/bookstore/product.asp?isbn=0321256093&rl=1>

Tutorial ID: STP-010

Level: Beginner/Intermediate

04/06/2007

Tutorial Name: **Professional Sound Design - Full Course**

Goal: Become a sound designer for film and video

Topics: Assemble sound tracks, create sound effects, mix multi tracks into a master track etc.

Content: Learn working with the Sountrack Pro interface, interacting with Final Cut Pro, design sound landscapes, arrange tracks in the timeline, edit sound in the wave-editor, record, mix and apply effects, learn to record and apply voice-overs, how to format. How to format, manage and export files. Then teach yourself several Advanced Sountrack Pro techniques for desert.

Requirements: Basic knowledge of digital recording and skilled in handling an Apple

Chapters: Lessons 1 - 12

Estimated hours: 24

Course Price: 495,00

Additional hours: 15,00

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site:

Tutorial ID: STP-010-A

Level: Beginner

04/06/2007

Tutorial Name: **Professional Sound Design - Groundwork**

Goal: Familiarize yourself with the basic of sound design

Topics: Navigation, interface, layouts, tracks and wave-forms, arranging the timeline

Content: Lessons 1 and 2 introduce you to Sountrack Pro, the interface, navigation, layout, the difference between time-based and beats-based projects, how to set the project properties, and some basic functions, such as searching for files and arranging them in the Timeline.

Requirements: Some experience in working with an Apple Computer

Chapters: Lessons 1 - 2

Estimated hours: 2

Course Price: 95,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site:

Tutorial ID: STP-010-B

Level: Beginner

04/06/2007

Tutorial Name: **Professional Sound Design - Basics Sound Design**

Goal: Create a chilling soundtrack for a scene from a scary movie

Topics: Sorts of soundeffects, syncing, foley, ambience, score editing, transposing

Content: Lessons 3 and 4 let you create the soundtrack for a suspense scene from scratch, using a series of sound effects and music. First you will have to plan all the appropriate effects, from a huge library, the sync them up. In the next step you will add music or musical effects, manipulate them for the purpose of optimizing the impact of the scene.

Requirements: Skill to work with an Apple computer, basic understanding of sound effects

Chapters: Lessons 3 - 4

Estimated hours: 3

Course Price: 120,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site:

Tutorial ID: STP-010-C

Level: Beginner/Intermediate

04/06/2007

Tutorial Name: **Professional Sound Design - Working with Waves**

Goal: Grasp the ins-and-outs of sound files and how to manipulate them

Topics: Wave-editor, opening files, amplify, stretch, edit and customize sound

Content: Lessons 5 and 6 focus on the powerful Waveform Editor in Sountrack Pro. After learning how to load files, amplify, stretch, edit and customize them, you will learn how to work with voice overs and dialogue for film and video, how to add ambience and how to apply effects, reduce noise, or distort sounds. For fixing problems like clicks and pops, you will learn to analyze the soundtrack

Requirements: Skill to work with an Apple computer, basic understanding of sound effects

Chapters: Lessons 5 - 6

Estimated hours: 5

Course Price: 155,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site:

Tutorial ID: STP-010-D

Level: Beginner/Intermediate

04/06/2007

Tutorial Name: **Professional Sound Design - Mixing and recording**

Goal: Learn recording additional sounds and mixing the mastertrack

Topics: Single and multitrack recordings, balancing the tracks into a master

Content: Lessons 7 - 9 guide you through the process of recording, mixing, and adding effects and how to set up the equipment for single and multitrack recordings. Then you will master the track by balancing volume levels and panning, adding automation for level control over time. With the basic mix complete, you will group tracks together and prepare for leveling the final mix and plan for output to other applications

Requirements: Skill to work with an Apple computer, basic understanding of sound effects

Chapters: Lessons 7 - 9

Estimated hours: 7

Course Price: 195,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site:

Tutorial ID: STP-010-E

Level: Intermediate

04/06/2007

Tutorial Name: **Professional Sound Design - Advanced Techniques**

Goal: Learn about output formats, high-level editing and integration

Topics: Sophisticated effects, processing with Compressor, integration with FCP and Motion

Content: Lessons 10 -12 contain excersises for outputting tracks in distinct ways, different formats and by different means. Learn how to export to Compressor, reconnect media and archive your project; and how to hook-up and handle an external controller, use syncing techniques like speed variation and time stretching. Lessons 12 teaches you how to use Sountrack in collaboration with the othe Final Cut Studio applications.

Requirements: Skill to work with an Apple computer, basic understanding of sound effects

Chapters: Lessons 10 -12

Estimated hours: 6

Course Price: 185,00

Additional hours: 12,50

Deposit: 0,00

Professional Field: Sound Editor

Program: Sountrack Pro

Lodging available: Yes **Lodging Package Price:** Ask!

Night sessions: Ask! (Discount for off-hours may apply)

Book ISBN: 0-321-35757-4

Book Title: Sountrack Pro: Professional Sound Design

Series / Subtitle: Apple Pro Training Series

Book Price: 44,99

Book Web Site: